



CIFAL Honolulu - 'Īnana Innovators Program Cohort 4



 : 23 9 2024

-  : Fellowship Programme
-  : Honolulu, United States of America
-  : 23 9 2024 to 29 11 2024
-  : 52 Days
-  : Decentralize Cooperation Programme
-  : <https://www.inanainnovators.org/>
-  : US\$0.00
-  email: CIFALHonolulu@chaminade.edu
-  : CIFAL Honolulu, Minority Business Development Association, NSF All-SPIICE Alliance , Chaminade University



The 'Īnana Innovators Program cohort 4 focuses on learning about the pivotal role apps play in the modern world. The program seeks to empower the next generation of technology developers with a profound understanding on how creativity, innovation, and passion can contribute to addressing global challenges.



Develop a solid foundation in app development, covering key programming languages, frameworks, and tools necessary for creating functional and user-friendly applications. Gain a deep understanding of the United Nations' Sustainable Development Goals (SDGs) and the ability to identify opportunities for addressing social and environmental challenges through app development. Cultivate effective problem-solving skills by engaging in real-world challenges and projects, honing the ability to analyze complex problems and develop innovative solutions. Acquire proficiency in collaborative development practices, including version control systems and team-oriented project management tools, preparing participants for teamwork in professional settings. Learn principles of user-centered design to create apps that prioritize usability, accessibility, and an enhanced user experience, ensuring the development of applications that meet the needs of diverse user groups. Cultivate a mindset of continuous learning and adaptability, recognizing the dynamic nature of technology, and empowering participants to stay current with emerging trends and tools in the ever-evolving field of app development.



1. Weekly meetings 2. Worksheets that records weekly tasks at each internship site as well as health and well-being 3. Product development - using AI



In-person, AV meetings, Bubble platform



college students, Native Hawaiian plant enthusiasts, children, people visiting Hawai'i, various demographics depending on inte